



**Tomb Raider Create a Classic 2021**

Image by AgentXP

**Venetian Night Adventure part 1**

**By Kubsy**

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# Story (Polski, English, Español, français, Deutsch, Português, Italiano)

## Polish/Polski (By Kubsy)

Lara miała dość ciągłego siedzenia w swojej posiadłości i postanowiła pojechać do Wenecji na wakacje żeby odpocząć. Niestety, jej odpoczynek nie trwa długo. W lokalnej gazecie, dziennikarze napisali że pozostali ludzie Bartoliego nadal żyją i utrudniają ludziom życie, dewastują budynki, i okradają książki z biblioteki. Lara szybko wzięła ze sobą ukochane pistolety oraz plecak i wkroczyła do akcji.

## English (By Kubsy)

Lara had enough of sitting in her manor and decided to go on a holiday to Venice to relax. Unfortunately, her holiday doesn't last long. In the local magazine, journalists say that the remaining Bartoli men live and make peoples' life harder, destroy buildings, and steal books from the library. Lara rapidly picked her trusty pistols as well as her backpack and steps into action.

## Spanish/Español (made by Kubsy, proofread and fixed by Leoc1995)

Lara se cansó de sentarse en su mansión y decidió irse de vacaciones a Venecia para relajarse. Desafortunadamente, sus vacaciones no duran mucho. En la revista local, los periodistas dicen que el resto de los hombres de Bartoli aún viven y dificultan la vida de las personas al destruir edificios y robar libros de la biblioteca. Con eso, Lara eligió rápidamente sus confiables pistolas, así como su mochila, y se puso en acción.

## French/français (By Delca)

Lara en avait assez de son quotidien au manoir. Elle décide alors de prendre des vacances à Venise pour s'y détendre. Son repos sera hélas de courte durée. Dans le journal local, les journalistes annoncent que les derniers hommes de main de Bartoli s'attaquent à la population, saccagent les monuments et volent des livres de la bibliothèque. Lara, armée de ses fidèles pistolets et de son sac à dos, se met à l'action.

### **German/Deutsch (By MarlenaCrystal)**

Lara hatte genug davon, nur in ihrem Anwesen herumzusitzen. Sie entschied sich, einen Urlaub in Venedig zu machen, um sich etwas zu entspannen. Leider sollte der Urlaub kürzer ausfallen, als gedacht: in den lokalen Nachrichten berichteten sie, dass die übrig gebliebenen Schurken von Bartoli leben und die ansässigen Bewohner beunruhigen. Sie zerstören Gebäude und stehlen Bücher aus Bücherei. Lara schnappt sich umgehend ihre treuen Pistolen, sowie ihren Rucksack und stürzt sich ins Geschehen.

### **Portuguese/Português (By Leoc1995)**

Lara se cansou de ficar sentada em sua mansão e decidiu ir de férias para Veneza para relaxar. Infelizmente, suas férias não duram muito. Na revista local, jornalistas dizem que o resto dos homens de Bartoli ainda vivem e tornam a vida das pessoas mais difícil destruindo prédios e roubando livros da biblioteca. Com isso, Lara rapidamente escolheu suas confiáveis pistolas, bem como sua mochila, e entrou em ação.

### **Italian/Italiano (By NanakiAzakee)**

Lara è stufo di starsene a casa, quindi decide di andare in vacanza a Venezia per rilassarsi. Sfortunatamente, la sua vacanza non dura molto. In un giornale locale, i giornalisti dicono che dei seguaci del clan Bartoli sono ancora in circolo e stanno rendendo la vita di tutti più difficile, distruggendo edifici e rubando libri dalla libreria. Lara impugna le sue fidate pistole e il suo fido zaino e si butta all'azione!

## **New movement**

Thanks to Krystian's very fresh released climbing plugin which lets you to climb on slopes like in Tomb Raider Angel of Darkness

- To get onto the slope, simply press up and Lara will be on the slope. She can also move left or right while on slope
- For more information and how to incorporate into your own levels:  
<https://www.tombraiderforums.com/showthread.php?t=226654>

## **Credits**

### **Objects and textures**

- Horizon by Mr\_xy (Kevin)
- TR3 HSC pots remake by Delca
- Royal Dinne and Mona Lisa Dinne by Dinne
- Retextured TR2 library textures by TomReginald
- Classic Lara outfit by Raider99
- remade Croft manor table (connected) by Delca
- Tomb Raider Legend Pistols Remake by Mike Quahe (Matrix54)
- TR25 TRLE Stream announcement graphics (modified with my level title) by Dinne
- NG Font by A\_De
- Pushable Table by CraigMichaels
- Various music from:
  - FMV 7 part 1 Tomb Raider 5
  - Tomb Raider 5 Main Menu music
  - Various Tomb Raider 5 short tracks
  - Tomb Raider 3 ambience sounds (Lud's Gate and Temple Ruins)
  - Tomb Raider Underworld (Doppelganger Loitering the Ashes)

- Tomb Raider Legend (Croft Manor 2)
- mixed music Croft Manor 2 and Temple Ruins ambience by me
- Various objects and textures from Tomb Raider 1-5
- "Hugo" texture from youtube video thumbnail:  
[https://www.youtube.com/watch?v=GE1MEU36d\\_o](https://www.youtube.com/watch?v=GE1MEU36d_o)
- "Wieczorynka" 2006-2014 (**VERY** scary wild cat by level builder's opinion)  
texture from the youtube video:  
<https://www.youtube.com/watch?v=O2AfuOD8SLc>  
[https://www.youtube.com/watch?v=Xeh\\_ejLBYgU](https://www.youtube.com/watch?v=Xeh_ejLBYgU)
- If I had forgotten to credit a certain object/texture/outfit etc then please tell me on trle.net or on TombRaiderForums.

## Tools

Thank you to MontyTRC and the team for making Tomb Editor and its tools.  
Without it, I would have never made this level!

Thank you to Paolone for delivering TRNG which enables so many new possibilities in terms of gameplay and design!

- Audacity for mixing Croft manor 2 and Temple Ruins music together
- Great FLEP patches by Chocolatefan, Woops, Krystian

Thank you to:

- TokyoSU for TR2 enemies' plugin
- Krystian for awesome climbing plugin which allows you to climb on slopes!
- AkyV for his plugin triggers (Akyvmix1)

## Special thanks

### Testers:

**MarlenaCrystal**

**Nanaki Azakee**

**Delca**

**Raider99**

**Krystian**

**Nerdfury**

**Dj\_Full**

**Mahetus**

**BlackWolfTR**

Thank you so much guys for spotting bugs and improvements that I needed to fix and improve 😊

### Honorable mentions:

Many Many thanks to MarlenaCrystal, TomReginald, RelicHunter, LoreRaider and others for helping me with certain issues, bugs.

Many thanks to MarlenaCrystal and TomReginald for helping me incorporate some gameplay ideas and tips and hints to which textures to use :D

Also, many thanks to MarlenaCrystal for teaching me some TRNG commands to provide cool effects, and also for debugging/troubleshooting my level, I owe you so much 😊

Thank you to Nanaki Azakee for teaching me how to deal with the pesky texture cracks with quite funny tutorials :D

I'd also like to thank Michael Prager for dedication to host custom levels for almost 22 years !! on his Trle.net website.

## **Note from The Author**

I'm so happy that this debut level was released, I had worked so hard on it (also getting easily annoyed because of things not working as intended, meh...) to deliver the best user experience and fair gameplay as possible. Please consider leaving a review on Trle.net - this will help me a lot improving my part 2 and future levels :D

## **Important Information**

- Please **DO NOT** remove, by any means, any plugin especially the Akyv and climbing plugins as they are necessary for gameplay. Removing those, will result in being soft locked. It will not be my fault if you decide to just remove them.
- Please, as well, do not remove any FLEP files as I have provided patches to help you run game better (for example: no wider Lara thanks to FLEP widescreen patch by ChocolateFan if you use windowed mode) and for customisation such as: TRC style bars. So please don't remove them.